
Education	Massachusetts Institute of Technology 2015 – 2019 <i>Bachelors of Engineering in EECS – Incomplete</i> <ul style="list-style-type: none">› Technical GPA: 4.54› Coursework<ul style="list-style-type: none">Algorithms, Advanced Data Structures, Compilers, Operating Systems, Performance Engineering, Databases, Technical Communication› SaveTFP – President of Student Community Service Club 2016 – 2019› Varsity Athlete – Men’s Lightweight Crew Team 2015 – 2016
Experience	MIT Lincoln Laboratory Fall 2019 – Present <ul style="list-style-type: none">› Researcher on team developing secure operating system for a new tagged architecture› Working on build system, system call/libc interface Broadway Technology Summer 2018 <ul style="list-style-type: none">› Developed backend for new financial instrument on a platform connecting different types of financial institutions› Profiled, benchmarked, and tested optimizations in C++ codebase Ab Initio Summer 2017 <ul style="list-style-type: none">› Added new frontend to data flow graph compiler› Developed new optimizations within an existing compiler framework› Developed, found bugs, and extended tests in large C++ codebase MIT Lincoln Laboratory Fall 2016 <ul style="list-style-type: none">› Performed research in reverse engineering and simulating PowerPC Linux wireless access point Touchplan.io Summer 2016 <ul style="list-style-type: none">› Implemented high-availability, online upgrading, and improved cooperative features for a Java and PostgreSQL backend server with Apache Mesos and ZooKeeper› Helped introduce continuous delivery systems using Atlassian Pipelines› Performed data analytics using PostgreSQL and Domo.com
Projects	DenuoCC Rust 2019 <ul style="list-style-type: none">› Work-in-progress C compiler (functional preprocessor, parser incomplete)› Extensive unit-testing framework RADS Rust 2017 <ul style="list-style-type: none">› Implementation of advanced data structures and algorithms for class› Vector with sublinear insertion, several different heaps, cache-oblivious sorting algorithm MITscript Rust 2017 <ul style="list-style-type: none">› Implementation of dynamic language for compilers class› Mark-sweep GC and JIT compiler using LLVM Denuos Rust 2016 <ul style="list-style-type: none">› Toy x86-64 operating system learning experiment› Basic virtual memory, interrupt, and syscall interface LBI Lua 2013 <ul style="list-style-type: none">› Basic implementation of the Lua virtual machine, in Lua› Accurately emulates nearly all valid Lua bytecode sequences MODS Lua 2011 <ul style="list-style-type: none">› Assembler for Lua bytecode format› Syntax permits labels and instruction-like macros
Skills	Programming Experience <ul style="list-style-type: none">› Languages: C, C++, Python, Java, PostgreSQL, Rust, Lua, x86 Assembly› Tools: git, perforce, svn, make/cmake, gcc/clang, ld, gdb, vim/emacs, valgrind, perf› Operating Systems: Windows, Mac OS X, Ubuntu